Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD ... Effective October 1, 2000 09852850 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) OR SMALL ENTITY TYPE [TOTAL CLAIMS RATE FEE RATE FEE FOR BASIC FEE NUMBER FILED 355.00 BASIC FEE NUMBER EXTRA 710.00 OR **TOTAL CHARGEABLE CLAIMS** -minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRÉSENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY **SMALL ENTITY** (Column 3) OR (Column 1) (Column 2) CLAIMS HOHES ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY** FXTRA FEE AMENDMENT PAID FOR FEE 2 Total Minus ДD X\$ 9= X\$18= 54.00 OR Independent Minus Ø X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE *54*(7) ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL AMENDMENT **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** = X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= **OR** TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) IICHEST CLAIMS ADDI-ADDI-O REMAINING NUMBER PRESENT PREVIOUSLY RATE TIONAL RATE TIONAL **AMENDMENT** AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus •• X\$ 9= X\$18= OR Minus Independent X40= XB0= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM **+270**≈ +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL "" If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, anter "20."
""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." OR ADDIT. FEE ADDIT FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.